ACMSSXXX26 Zoological Exhibit Skill Set

Modification History

Release	Comments
Release 1	This version released with ACM Animal Care and Management Training Package Version 4.0.

Description

This skill set is designed to prepare individuals for specialist roles in zoological exhibit design in designated areas of a zoo, wildlife park or other exhibited/captive animal environment.

Pathways Information

These units provide credit towards some Animal Care and Management (ACM) and Business Services (BSB) qualifications.

Licensing/Regulatory Information

No licensing, legislative or certification requirements are known to apply to this skill set at the time of publication.

Skill Set Requirements

- ACMCAN501 Contribute to enclosure and exhibit design or renovation projects
- BSBRES411 Analyse and present research information •
- BSBDES403 Develop and extend design skills and practice

Target Group

This skill set is for individuals who are working in senior roles in a zoo, wildlife park or other exhibited/captive animal facility needing to develop skills and knowledge in exhibit/enclosure design.

Suggested words for Statement of Attainment These competencies meet industry requirements for individuals specialising to zoological exhibit design in a zoo, wildlife park or other exhibited/captive animal facility.

Commented [RF1]: Should this unit also be included? Feedback required.

Skills Impact Skill Set 1 Template modified on 14 August 2019